

CATEGORY CODES, DEFINITIONS AND SUB-CATEGORY KEY

| Category Code | Category of Artwork | Definitions | Sub Categories | Special Notes |
|---------------|-------------------------|---|--|---|
| CER | CERAMICS AND GLASS | Functional or decorative vessel made of clay, glazed or unglazed, or glass. | None | Non-functional objects should be entered in Sculpture Category. |
| DOB | DESIGN OBJECTS | 3-D or 2-D functional objects – intended to be worn – apparel / masks ;for commercial purposes – graphic design; an embellishment – jewelry; plans for architecture or fashion illustration; or utilitarian items – baskets, boxes etc. | Architectural Plans & Models, Apparel / Textiles, Jewelry / Metal or Glass, Graphic Design | |
| DRW | DRAWING | Pencil, conte, ink, charcoal, pastel, or crayon drawings from life and observation or abstractions and design. | Charcoal, Ink, Marker, Pastel, Pencil, Scratchboard, or other drawing materials on paper | Drawings copied from published photographs must identify the source. |
| MXM | MIXED MEDIA | Two or more media incorporating any number of materials. | Bookmaking, Collage, Assemblage or other works with found objects and 2D media | Mixed-Media sculpture or 3-D non-functional items should be submitted into Sculpture. |
| FILM | SHORT FILM OR ANIMATION | Short film or animation project no longer than 6-8 min. in length in DVD Format only can be individual or collaborative work. | None | Film or animation must play on standard Media Player software. |
| PTG | PAINTING | Any painting done on paper or other flat surface (unstretched canvas, or muslin). | Acrylic, Casein, Guache, Oils, Tempera, Watercolor or other | No painting on canvas board, having stretchers or heavy support will be accepted. |
| PHO | PHOTOGRAPHY | Any photograph in black and white or color made with film or chemical processing; captured using a digital camera; or taken then manipulated using a computer. | Traditional -produced in a darkroom, Digital or Experimental -manipulate image | Images that are heavily manipulated should be submitted into Computer Art. |
| COM | COMPUTER ART | Software created works generated on the computer that use drawing, painting or design building techniques to create images or abstract compositions. | None | Any digital images heavily manipulated with found objects or collage should be entered into the Mixed Media Category. |
| PRT | PRINTMAKING | Any print or print method which transfers an image using ink onto a 2-D surface. | Etching, Linocut, Lithograph, Monotype, Woodcut, Serigraph, Drypoint, or Collagraph | |
| SCU | SCULPTURE | Non-functional 3-D objects carved, modeled, cast, constructed and /or assembled of any material. | Acrylic, Clay / Ceramic, Fiber, Glass, Metal / Wire, Paper Mache, Wood or Other | Functional objects including vessels or bowls in clay should be submitted into Ceramics. |